Deadline - Render managers

From the second year on, every class has 2 *render managers*. The render managers from all years work together to make sure the farm runs smoothly, and its resources are divided fairly among all the years. Render managers also have admin level access in the deadline monitor, so they can adjust running jobs and worker settings if need be. Sometimes a job needs to be rushed out the door, render managers makes sure that can be done in a way that won't cause any conflicts! Here's a list of the current render managers:

2nd year:

- Valentijn van Bergen
- Sven Brinkhuis

3rd year:

- Aafke van Roon
- Robbert Scholten

4th year:

- Luuk Kamphuis
- Nigel Kenepa

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