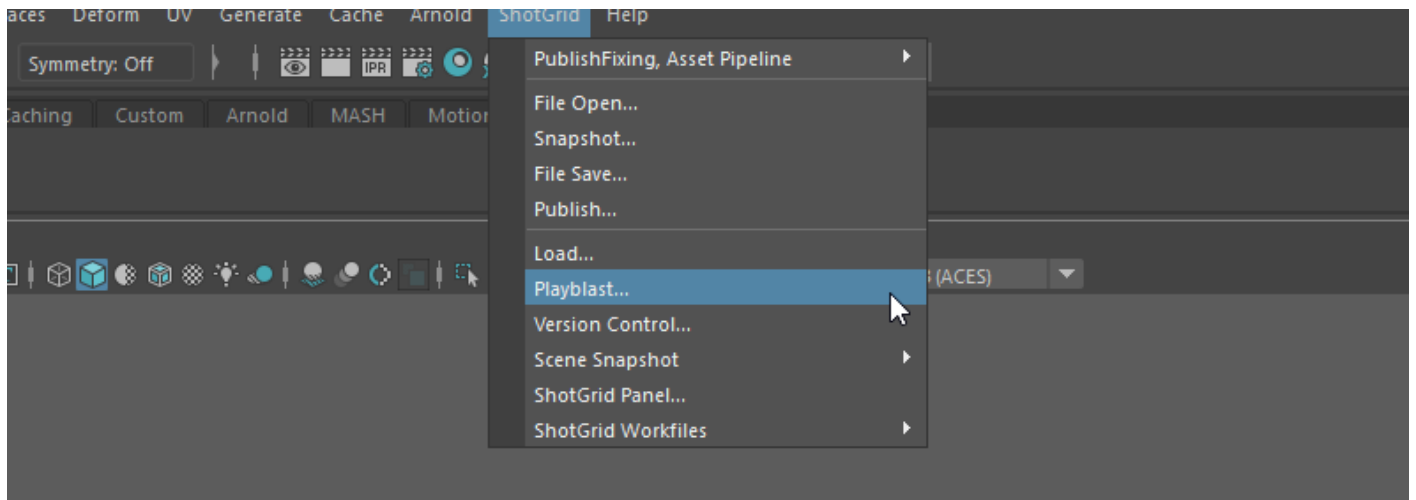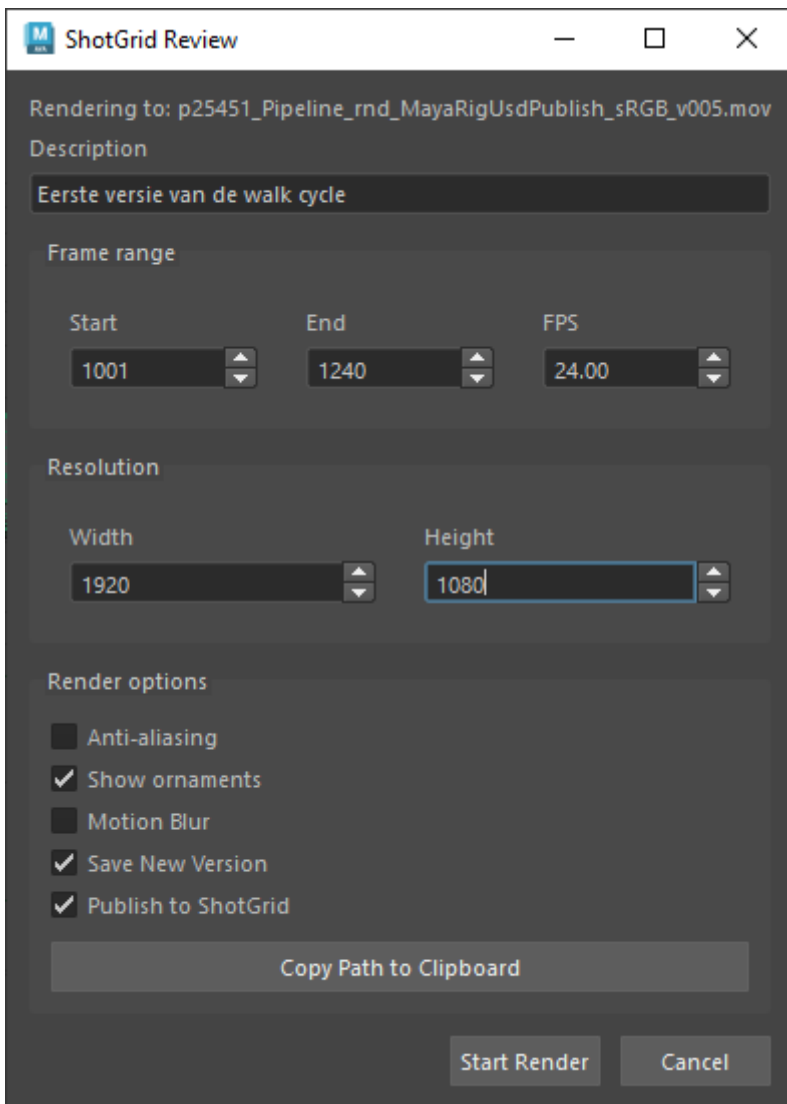# Maya - ShotGrid - Uploading playblasts for review

Once you've done some animating you'll probably want to upload a video of it to the ShotGrid website for review. We have a tool for this which makes this easy, open it by clicking *ShotGrid -> Playblast...*

This will open a new menu:

Here you can configure some settings, most of them are pretty straight-forward. Make sure to enable *Publish to ShotGrid* if you want a video to be uploaded to the ShotGrid website. After that you can press *Start Render*. This will render out your currently opened viewport and turn it into a video for review.