

# Pipeline - To do - Easy jobs

These are tasks that are pretty simple but consequently also kinda boring, which is why they haven't been done yet.

## Configuring RV so it automatically selects the correct colorspace

Right now when we're doing a review session in our viewing space we have to select the correct colorspace again everytime we switch the version we're looking at. Super annoying.

## Deadline software checkers

Some of our workstations don't have all the correct versions of software installed, which makes them not render properly on the farm. Right now it's a process of trial and error and checking crash logs to figure out which PCs don't have a certain software installed, but this information can be parsed from the crash reports. A little script that added those PCs to a JSON file or something would be nice.

## Nuke/Houdini local file checkers before farm submission

It would be cool if a script would check if there are files used in the Nuke/Houdini file that are stored on the local drive of the submitter before farm submission. This would prevent some errors on the farm. E.g. for when someone has a stock image stored in their downloads folder, not on the Storage server.

## Fixing the Nuke "has no attribute get" error

Sometimes when a review version is sent to render on Deadline the ShotGrid context is not sent along properly. The problem seems to be that sometimes a Nuke session loses its ShotGrid context. Restarting Nuke and publishing again always fixes the problem, but this still needs some investigating.

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