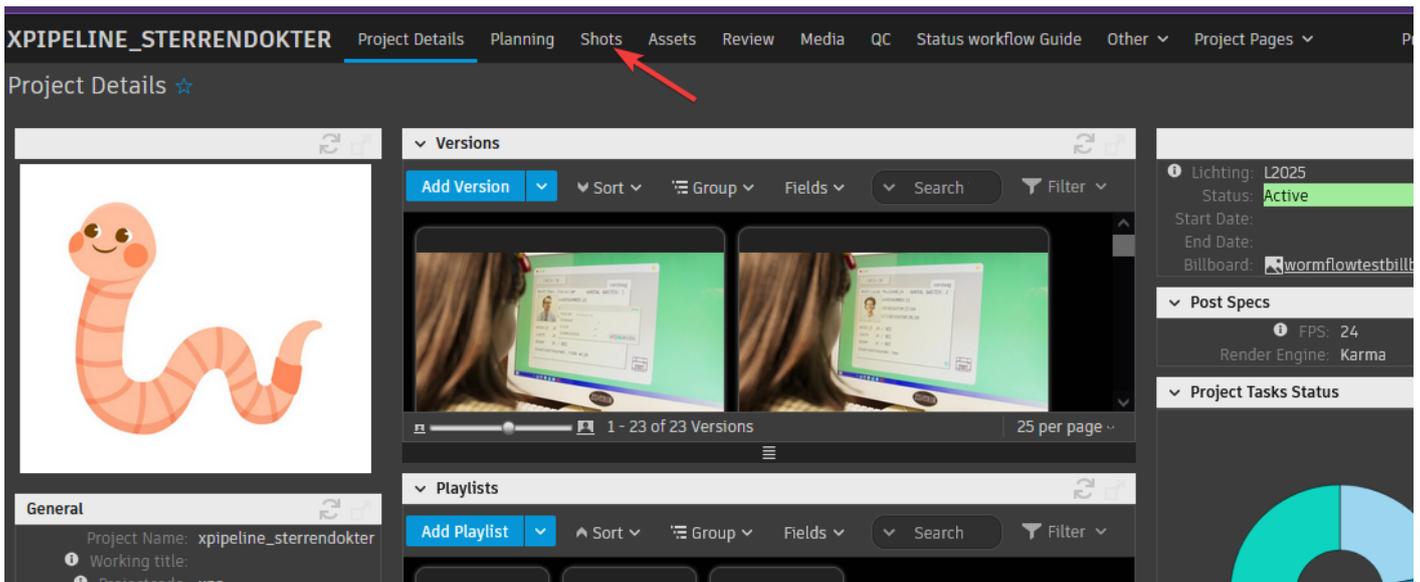


ShotGrid - Website - Creating scenes and shots

Created projects show up on nfa.shotgunstudio.com. Clicking on a project takes you to that project's main page. From there you can click on *Shots* to go to the shots page.



Creating a new shot can be done by clicking the blue *Add Shot* button. A new form will appear which you can fill in. This is the form where you can create a new scene as well if it doesn't yet exist:

A screenshot of the 'Create a new Shot - Global Form' interface. The form has a dark background with white text. At the top, it says 'Create a new Shot - Global Form' with a gear icon on the right. Below this, there are three input fields: 'Shot Name:' with the value '0010', 'Sequence:' with the value '0030', and 'Task Template:'. Below the 'Sequence' field, there is a blue button with white text that says 'No matches found. Create "0030"'. A mouse cursor is pointing at this button.

You should fill in the *Shot Name*, *Sequence*, *Task Template* and *FPS* fields. The template option is extra important, as it decides which tasks are added to the shots. Select *2D shot* if the shot only needs comp work and select *3D shot* if the shot also needs CG. The rest you can leave blank as it's filled in automatically when you ingest footage through Hiero. You can now click *Create Shot!*

Revision #3

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